ADAM JANIKOWSKI

UNITY DEVELOPER

CONTACT

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ABOUT ME

During years of Unity development, I helped to code and release many PC games, mobile games, and mobile applications. I also create games in my free time.

SKILLS

PROFESSIONAL

Unity

C#, C++, .NET, NextJS, React

Unit Testing

Git PlasticSCM

LinQ

Data Structures

Algorithms

Code Architecture

SOFT

Agile

Clear Communication

Time Management

Advanced English

Problem Solving

Quick Learning

EXPERIENCE

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DreamStorm Studios | July 2019 - February 2022

- Coding and prototyping core game mechanics and application functionalities
- Implementation of AR and QR functionalities
- Integration of API with applications
- Designing code architecture
- Maintaining code
- Communication with managers and designers

FREELANCE COPYWRITER

Upwork | February 2022 - August 2022

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Software House Open Tangerine | August 2022 - Now

- Coding and prototyping core game mechanics and application functionalities
- Integration of external mini-games with Metaverse
- Integration of API with applications
- Creating frameworks, tools, and packages
- Communication with managers and designers